

Missy Lovegren

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Technical Experience

2022

Creator, Software Engineer, *Bubble*

Co-created Bubble, an open-source preview app solution for dynamic front-end applications, with a remote team of four developers across the US/UK: bubble-framework.github.io/ 📄

- Implemented automated deployment using the Serverless Framework to prioritize a lightweight architecture and fast deployments
- Automated preview deployments and teardowns in remote repositories using Github Actions
- Provisioned IAM users and DynamoDB tables for managing preview app metadata under principle of least privilege
- Prioritized cost-efficient preview apps by automatically tearing down resources and selecting serverless functions for pay-as-you-go server execution
- Architected solution to support server-side-rendered and statically-generated pages
- Created dashboard for preview management with React, Express and Tailwind CSS

2021 – 2022

Teaching Assistant, *Launch School*

- Conducted live interview exams with coding challenges and discussion questions
- Evaluated student mastery of programming topics by grading written assessments
- Hosted biweekly study groups reviewing foundational programming skills
- Performed code reviews on student projects

Technical Skills

Languages

JavaScript, Node.js, Ruby, Go, SQL, HTML, CSS

Frameworks

React/Redux, Express, Sinatra, Handlebars

Cloud

AWS (DynamoDB, CloudFront, S3, Lambda, Lambda@Edge, IAM), DigitalOcean (Droplets)

Other Technologies

Git/GitHub, GitHub Actions, Docker, PostgreSQL, MongoDB, HTTP, RESTful APIs, Webhooks, SSH

Other Projects

PotatoBin

A RequestBin-like tool for inspecting webhooks (DO Droplet, Nginx, MongoDB, Node.js, Express, React)

Mello

A Trello-like, Kanban-style project management app (MongoDB, Express, React/Redux, Node.js)

Professional Experience

2020 – 2021

Washington, DC

Landscape Designer, *Bona Terra LLC*

- Designed conservation-friendly native gardens for over 80 residential DC properties

2015 – 2019

Austin, TX

Graphic Designer, *The University of Texas at Austin*

- Completed over 50 design projects serving ~7500 students per year

Education

2021 – 2022

Launch School

A mastery-based school for software engineers: launchschool.com/employers 📄

2013 – 2017

Austin, TX

The University of Texas at Austin, *Bachelor of Arts, Studio Art*

Overall GPA: 3.93